

THE 2 SOUND LEVEL CONCEPT EXPLAINED.

The 2 Sound Level Concept, gets its name from the fact that when using it, you only play within 2 distinct volume levels, usually wide apart. A common example would be playing all non accents at pp volume (very soft) and all accents at ff volume (very loud).

This idea really lends itself to funk, fusion and other contemporary styles that use busier patterns within as groove. If there isn't enough dynamic (volume) contrast between the loud and soft notes in these busier patterns, they can start to sound too cluttered, dense or busy.

Let's start out by playing a regular single parradiddle, which we know is this sticking.

R L R R L R L L R L R R L R L L



The image shows a musical staff with a double bar line at the beginning. Above the staff, the sticking pattern 'R L R R L R L L R L R R L R L L' is written. Below the staff, there are four groups of notes, each corresponding to a beat. The first note of each group is an accented quarter note (marked with a '>'), and the following three notes are unaccented eighth notes. The notes are placed on the second line of the staff, representing a snare drum.

From there accent as rimshots the downbeats (beats 1, 2, 3 and 4) and play all the other 16th notes as super soft ghost notes (drop the stick from 2-3cm)

Then put the RH on the hihats and keep the LF on the snare, and play the pattern with this large dynamic difference, the pattern if played correctly and dead even, should have a nice flow about it with a definable pulse and groove.

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